Y9 ICT Learning Journey

Sheffield Park Academy
The best in everyone™

In AP6 students will be presenting their digital product to the class. They must be able to justify the reason they chose the specific product. They will then get feedback and improve the final version.

AP6

In AP5 students have the opportunity to create a digital product for a specific client. Students can chose which digital produce to create. This could be a digital banner, animation podcast,video or app

AP5

In AP4 we focus on a key topic which is based around the digital footprint which we leave online. This esafety topic ensure that you are aware of the risks and understand how to keep safe online
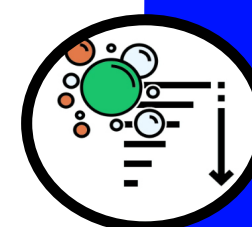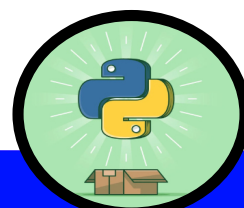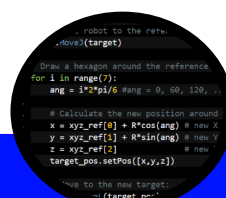
AP4

In AP3 we revisit a topic which was started in AP4 of Y7. This unit is based around how algorithms can be used to sort data using a a range of different search algorithms
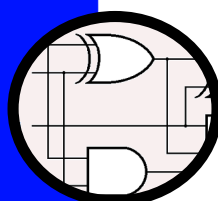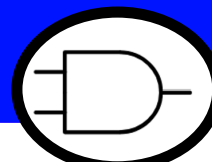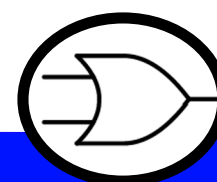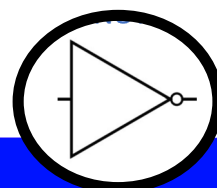
Linear Search

Bubble Sort

AP2

AP3

In AP2 we revisit a topic based around programming which was introduced to us in Y7 AP5. We will now look at the difference between graphical and text based programming

In AP1 we look at logic gates and truth tables. We see why they play such an important part in a computer system.

AP1

Intent - In Y9 students are building on computer science knowledge. Topics covered are Boolean operators, truth tables and textual based programming. This ensure students have been exposed to all main topics in perpetration for KS4 learning.